# 7:11 Ticket Offers

# **Teacher Notes**





# **Central math concepts**

Website A and Website B are both subtracting a dollar amount from the theater price, but the dollar amount subtracted by Website A is constant, whereas the dollar amount subtracted by Website B is proportional to the theater price. The smaller the theater price, the smaller the dollar amount subtracted by Website B. Therefore if the theater price is low enough, the dollar amount subtracted by Website B will be less than the dollar amount subtracted by Website A, and Website A will be the better deal. Conversely if the theater price is high enough, the dollar amount subtracted by Website B will be greater than the dollar amount subtracted by Website A, and Website B will be the better deal. The "hidden variable" in task 7:7 is the theater price, which is not given as a number. A breakthrough in this task is to realize that the theater price is a variable.

Situations commonly arise that involve a choice between an absolute dollar amount and a percentage. For example, one grocery store might be selling birthday cakes at half-price, while a nearby grocery store might be offering \$10 off the price of a birthday cake. Or, when a composer sells a song to a film production company, the composer might have a choice between receiving a fixed dollar amount for the song versus receiving a percentage of the profits generated by the film. Just as the better deal in task 7:11 depends on the theater price of the ticket, the better deal for the cake buyer or the composer depends on estimating the price of a birthday cake or the profit potential of a forthcoming film.

If the quantitative relationships in task 7:11 were expressed algebraically, one could write A = t - 7.5 and B = t - 0.25t, where t is the theater price in dollars, A is the final cost on Website A in dollars, and B is the final cost on Website B in dollars. Using the distributive property, function B could be rewritten as B = t(1 - 0.25) or, after simplifying, B = 0.75t. The price at which the two websites offer the same deal could be found by solving the equation t - 7.5 = 0.75t. The function equations A = t - 7.5 and B = 0.75t both define linear functions.



## Relevant prior knowledge

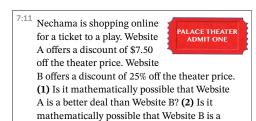
The following mathematics knowledge may be activated, extended, and deepened while students work on the task: finding percent of a total; mental calculation; and using fraction-decimal-percent equivalents.



# → Extending the task

How might students drive the conversation further?

• Students might realize that there exists a particular value of the theater price for which Website A and Website B are offering the ticket at the same final cost. (Or students might ask about this, or they could be



better deal than Website A? Prove your answers.

### **Answer**

(1) Yes. Proof: The theater price could be \$10, in which case Website A is offering the ticket at a final cost of \$2.50, which is a better deal than Website B, which is offering the ticket at a final cost of \$7.50. (2) Yes. The theater price could be \$100, in which case Website B is offering the ticket at a final cost of \$75, which is a better deal than Website A, which is offering the ticket at a final cost of \$92.50.

<u>Click here</u> for a student-facing version of the task.

### **Refer to the Standards**

7.RP.A.3, 7.EE.B; MP.2, MP.3, MP.8. Standards codes refer to <a href="https://www.corestandards.org">www.corestandards.org</a>. One purpose of the codes is that they may allow a task to shed light on the Standards cited for that task. Conversely, reading the cited Standards may suggest opportunities to extend a task or draw out its implications. Finally, Standards codes may also assist with locating relevant sections in curriculum materials, including materials aligned to comparable standards.

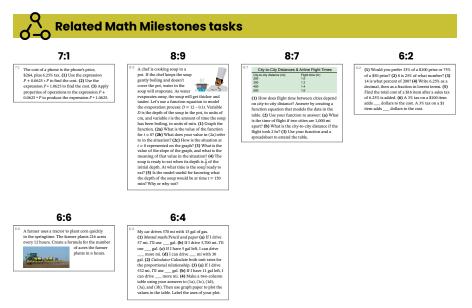
## Aspect(s) of rigor:

Concepts, Application

# Additional notes on the design of the task

 Theater tickets tend to vary widely in price. Students may want to discuss and agree upon a reasonable range of theater prices to consider, for example \$10 to \$50.

- asked about it.) What are some ways of determining this "crossover" value? Consider using tables, graphs, and/or equations.
- Students could compare cases in which giving a single example does, or does not, prove a statement conclusively. For example, suppose the statement to be proved is, "Given any two even whole numbers, their product is even." Does the example 8 × 6 = 48 prove the statement? Would a hundred specific examples prove the statement? If not, what sort of argument would prove the statement conclusively?



Task **7:1 Phone Cost** uses percent in a problem about algebraic expressions and the distributive property.

In later grades, tasks **8:9 Water Evaporation Model** and **8:7 Flight Times and Distances** prominently feature linear functions, which formalize the quantitative relationships underlying task 7:11.

In earlier grades, task **6:2 Prizes, Prices, and Percents** prominently features percent calculations involving dollar amounts. Tasks **6:6 Planting Corn** and **6:4 Gas Mileage** prominently feature unit rates and proportional relationships.

The phrasing of the task is
mathematically imprecise in the
way that everyday language
is mathematically imprecise.
 Specifically, the "better deal" between
the two websites is intended to refer
to the offer with the lower final cost
after the discount is subtracted from
the theater price. This meaning could
be made explicit through discussion
or partner work (especially if students
aren't very familiar with purchases,
discounts, and deals).

#### **Curriculum connection**

- In which unit of your curriculum would you expect to find tasks like 7:11?
   Locate 2-3 similar tasks in that unit.
   How are the tasks you found similar to each other, and to 7:11? In what specific ways do they differ from 7:11?
- 2. Thinking about the curriculum unit you identified, at what point in the unit might a task like 7:11 help students converge toward grade-level thinking about the important mathematics in the task? What factors would you consider in choosing when to use such a task in the unit?\*

<sup>\*</sup> Math Milestones™ tasks are not designed for summative assessment. Used formatively, the tasks can reveal and promote student thinking.

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# Anticipating and responding to student thinking about the task

Imagine how students might think about the task, and what you might see and hear while they work.

On this page, you can write your thoughts on the following questions.



### **Solution Paths**

- · What solution paths might you expect to see?
- What representations might you see? What correspondences between those representations might be noticed by students (or be worth pointing out to students) and discussed by them?
- What misconceptions or partial understandings might be revealed as students work on the task?
   How could you respond to these positively and productively?

### Language

- What might you expect to hear from students engaged with the task? What does that language reveal about their mathematical thinking, and how might you respond to different ways of thinking?
- If students are using early English or using multiple languages in an integrated communication system, how might you help their classmates see those mathematical ideas as valuable?
- Even when using nascent language, students are thinking and communicating their thinking.
   What might it look like to respond positively and productively to the mathematics in their thinking before giving feedback on the language used?

## Identity, Agency, and Belonging

- How can you engage students' interests, experiences, or funds of knowledge?
- How can you build students' self-confidence as learners, thinkers, and doers of mathematics?
- What choices are there for a student to make in the task? How can you build students' agency to the point where they notice and make these choices to solve problems?
- How might one use feedback to build student agency? Where might there be opportunities to build students' self-confidence?