7:7 Speed Limit

Teacher Notes

Central math concepts

If we divide a measurement with units of length by a second measurement with units of time, the resulting quotient measures a $\frac{1}{2}$ it best it best it by found the Pistons player. quantity of a third kind, speed. And in a similar way, there are many common situations in which division creates new kinds of quantities out of the quantities being divided. For example, if we pour a quantity of sugar into warm water, then the number of grams of sugar divided by the number of liters of water provides a measure of the sweetness of the solution. If we divide the rise of a line in the coordinate plane by the $\hskip1cm \vert$ run, then the resulting quotient provides a measure of the steepness of $\qquad \qquad \mid$ that the shot wins the game as time runs out? the line. If we divide the number of persons living in a county by the area of the county in square miles, then the resulting quotient measures the quantity called population density. If we divide the number of kilograms for or against the defender's choice, based on of mass in a substance by the number of cubic meters occupied by the substance, then the resulting quotient measures the quantity called mass density. The number of possible examples is endless.

the Pistons in basketball by a score of

Measures of speed, sweetness, population density and the like can be compared against one another to say which object is moving faster, which drink is sweeter, which county is more dense, and so on. When two measures of the same kind of quantity are given in the same units, comparing them is straightforward: a car moving at a speed of 65 mph is moving faster than a car moving at a speed of 61 mph, just as a 100 watt light bulb is brighter than a 40-watt light bulb. However, when two measures of the same kind of quantity are given in different units, their numerical values cannot be directly compared. A stick 1 meter long is not the same length as a stick 1 yard long, even though 1 = 1. In this task, we are asked to compare a speed measured in units of kilometers per hour with a speed measured in miles per hour. This invites thinking about whether a kilometer is longer or shorter than a mile, and by what factor. Quantitative literacy includes knowing a reasonable collection of such facts. No two people carry around the same quantitative knowledge of the world in their back pocket, but everyone should carry some.

Yet it is a fact of modern life that when you're connected to the internet with a web browser, you're in immediate contact with a "hive mind" that knows every fact you know and more. The expectation in task 7:7 is that students will have access to technology. What will happen when a student is given task 7:7 and, instead of doing what would have been done forty years ago, the student types "convert 100 km/hr to mph" into a browser search bar and obtains the instantaneous result 62.1371 miles per hour? What mathematical conversations are valuable at that point? Some suggestions are in "**Extending the task**."

Relevant prior knowledge

The following mathematics knowledge may be activated, extended, and deepened while students work on the task: converting units; working with unit rates; and using appropriate precision in applications.

If the speed limit in Canada is 100 km/hr and you are driving 65 mph, are you over or under the limit? By how much?

In 2018, an oil company rented an $\overline{100}$ **Answer**

7:7

If using km/hr: You are over the speed \cdot by about **E** km/hr If us limit by about 5 km/hr. If using mph: You are over the speed limit by about be sold for \$70 in 2018. **(2)** The 3 mph.

<u>[Click here](http://www.mathmilestones.org/handouts)</u> for a student-facing version $\overline{}$ p_1 of the task.

values (*D*, *P*) and graph the ordered pairs. **Refer to the Standards** $\overline{}$ **(c)** the company of profit $\overline{}$

they may allow a task to shed light **(3)** An equivalent expression for *P* is 0.5(*D* − 7.RP.A.1; MP.5, MP.6. Standards codes refer to <u>www.corestandards.org</u>. one purpose of the codes is that on the Standards cited for that task. Conversely, reading the cited Standards may suggest opportunities to extend a task or draw out its implications. Finally, Standards codes may also assist with locating relevant sections in curriculum materials, including materials aligned to comparable standards.

Aspect(s) of rigor:

Application

Additional notes on the design of the task

• The phrasing of the task is mathematically imprecise in the way that everyday language is mathematically imprecise. This leads to the possibility of two different answers depending on the choice of units in which to measure the difference. This intentional ambiguity also leads to the possibility of different answers depending on the student's chosen level of precision. Using mathematics in real life is often less constrained, less dictated, than when mathematics is used in school. The design of this task is intended to give students a small taste of that freedom and the potential confusion such choices can give rise to.

Extending the task

How might students drive the conversation further?

- If a student uses technology to perform a conversion such as 100 $km/hr = 62.1371$ mph (or if students are shown the output of such a technology-based calculation featuring a similar level of precision), then a worthwhile conversation might be to ask whether all of the digits to the right of the decimal point are useful. How different, in everyday terms, are the two measurements 62.1371 mph and 62.1372 mph? Additional important questions could include, "Is the computer's value correct? How does the computer arrive at its answer?" he computer arrive at its a<mark>r</mark>
- Students could develop a formula that returns the speed in miles per hour given the speed in kilometers per hour. They could also develop a formula that returns the speed in kilometers per hour given the speed in miles per hour. \sim 0 units waiting to go into the slowly waiting to go into the slowly \sim function equation that models the data in the Students could develop a formula that returns the sp our given the speed in kilometers per hour. They cou function. **(2a)** What is the value of the function ed in kilometers per hour. They **(2)** Show calculation 1(a) on a number line. illes per <mark>h</mark>o

Task 7<mark>:8 Oil Business</mark> involves unit rates in an application context. **Car B** promin of a line is a vis Task 7:6 Car A and Car B prominently features a proportional relationship in which the slope of a line is a visual measure of the speed of motion.

quantity of length by a quantity of time. **sk 8:12 Fish To** features a linear function with a **l** and compound units. Task **8:7 Flight Times and Distances** prominently features a linear function with a rate of change formed by dividing a $\mathbf{1}$ 2 4 6 8 In later grades, task **8:12 Fish Tank Design** involves working with units **Number of Songs**

In earlier grades, tasks **6:6 Planting Corn** and **6:4 Gas Mileage** prominently feature unit rates and proportional relationships.

Curriculum connection

Points A, B, and C lie on a straight line in the coordinate plane. By two methods, find the missing vertical coordinate. Study a proof of the Angle-Angle criterion for triangle similarity. Explain one step of the proof in your own words.

A chef is cooking soup in a pot. If the chef keeps the soup gently boiling and doesn't cover the pot, water in the soup will evaporate. As water evaporates away, the soup will get thicker and tastier. Let's use a function equation to model the evaporation process: *D* = 12 – 0.1*t*. Variable **D** is the depth of the soup in the soup in the pot, in units of the potential of the poten cm, and variable *t* is the amount of time the soup has been boiling, in units of min. **(1)** Graph the function. **(2a)** What is the value of the function for *t* = 0? **(2b)** What does your value in (2a) refer to in the situation? **(2c)** How is the situation at *t* = 0 represented on the graph? **(3)** What is the value of the slope of the slope of the slope meaning of that value in the situation? **(4)** The soup is ready to eat when its depth is ² initial depth. At what time is the soup ready to eat? **(5)** Is the model useful for knowing what the depth of the soup would be at time *t* = 150

Design a fish tank that fits into the corner of a room. Use a room. cylinder as a model for the tank. To share your design, make a diagram showing the tank measurements. Also, calculate the water when you take when you

Write your calculation steps so that a class could understand how you did it.

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- 1. In which unit of your curriculum would you expect to find tasks like 7:7? Locate 2-3 similar tasks in that unit. How are the tasks you found similar to each other, and to 7:7? In what specific ways do they differ from 7:7?
- 2. Thinking about the curriculum unit you identified, at what point in the unit might a task like 7:7 help students converge toward grade-level thinking about the important mathematics in the task? What factors would you consider in choosing when to use such a task in the unit?*

* Math Milestones™ tasks are not designed for summative assessment. Used formatively, the tasks can reveal and promote student thinking.

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Teacher Notes

Anticipating and responding to student thinking about the task

Imagine how students might think about the task, and what you might see and hear while they work.

Solution Paths

- What solution paths might you expect to see?
- What representations might you see? What correspondences between those representations might be noticed by students (or be worth pointing out to students) and discussed by them?
- What misconceptions or partial understandings might be revealed as students work on the task? How could you respond to these positively and productively?

Language

- What might you expect to hear from students engaged with the task? What does that language reveal about their mathematical thinking, and how might you respond to different ways of thinking?
- If students are using early English or using multiple languages in an integrated communication system, how might you help their classmates see those mathematical ideas as valuable?
- Even when using nascent language, students are thinking and communicating their thinking. What might it look like to respond positively and productively to the mathematics in their thinking before giving feedback on the language used?

Identity, Agency, and Belonging

- How can you engage students' interests, experiences, or funds of knowledge?
- How can you build students' self-confidence as learners, thinkers, and doers of mathematics?
- What choices are there for a student to make in the task? How can you build students' agency to the point where they notice and make these choices to solve problems?
- How might one use feedback to build student agency? Where might there be opportunities to build students' self-confidence?

On this page, you can write your thoughts on the following questions.

